

Nietzschean Heavy Destroyer

SPECS

Class: Capital Ship
In Service: CY 9700
Point Value: 1900
Ramming Factor: 350
Slip Delay: 10 Turns

MANEUVERING

Turn Cost: $3/4 \times \text{Speed}$
Turn Delay: $3/4 \times \text{Speed}$
Accel/Decel Cost: 4 Thrust
Pivot Cost: 3+3 Thrust
Roll Cost: 1+1 Thrust

COMBAT STATS

Fwd/Aft Defense: 16
Stb/Port Defense: 19
Engine Efficiency: 4/1
Extra Power: +0
Initiative Bonus: +1

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	2	2	3	4	4	5	6	6	7	8	8

WEAPON DATA

Pulsed Plasma Gun
Class: Plasma
Mode: Pulse
Dmg: $2d10+10$ 1d2 times
(-1 per 2 hexes)

Max Pulses: 2
Pulse Grouping: +1 per 5
Range Penalty: -1 per hex
Fire Control: +3/+3/-4
Intercept Rating: -2
Rate of Fire: 1 per turn

Fuser

Class: Plasma
Modes: Flash
Damage: $9d10+20$ (-1 per hex)
Range Penalty: -1 per 3 hexes
Fire Control: +5/+3/-
Intercept Rating: n/a
Rate of Fire: 1 per 5 turns

Light ELS Battery

Class: Ballistic
Missiles: 40
Range Penalty: None
Fire Control: +3/+3/+3
Rate of Fire: 2 per turn

Medium ELS Battery

Class: Ballistic
Missiles: 60
Range Penalty: None
Fire Control: +3/+3/+3
Rate of Fire: $1d5+1$ per turn
Special: Max 5 missile per turn.

FORWARD HITS
1-3 : Drone Hanger
4-5 : Hanger
6-8 : Lt. ELS Battery
9-10: Pulsed Plasma Gun
11-18: Structure
19-20: Primary Hit

SIDE HITS
1-3 : Hanger
4-5 : Lt. ELS Battery
6 : Med ELS Battery
7-12: Pulsed Plasma Gun
12 : Fuser
13-18: Structure
19-20: Primary Hit

AFT HITS
1-5 : MPD Thruster
10-13: Cargo
14-18: Structure
19-20: Primary Hit

PRIMARY HITS
1-4 : Primary struct
5-8 : Fore/Aft Thruster
9-10: Slip Drive
11-12: Sensors
13-14: Engine
15-16: AG Field Gen
17-19: Reactor
20 : C&C

SPECIAL NOTES
Gravtic drive system

